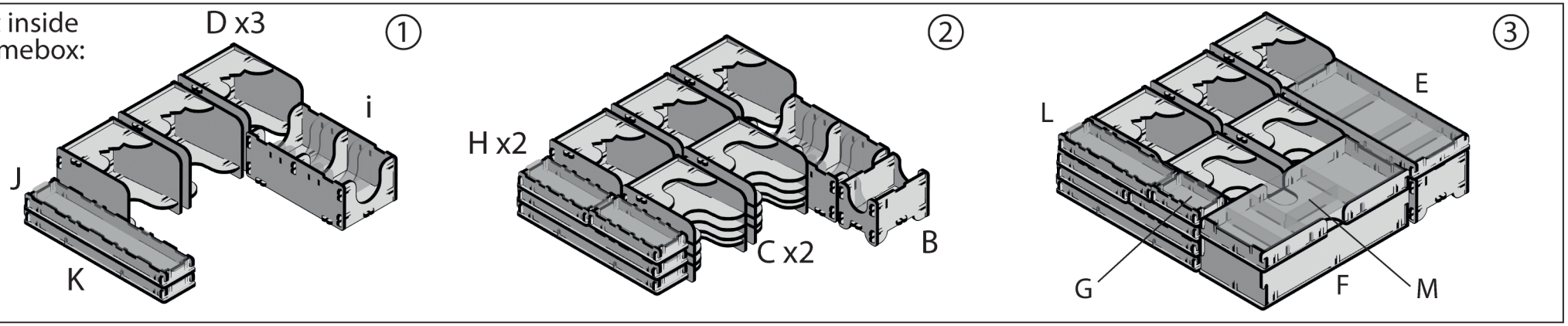
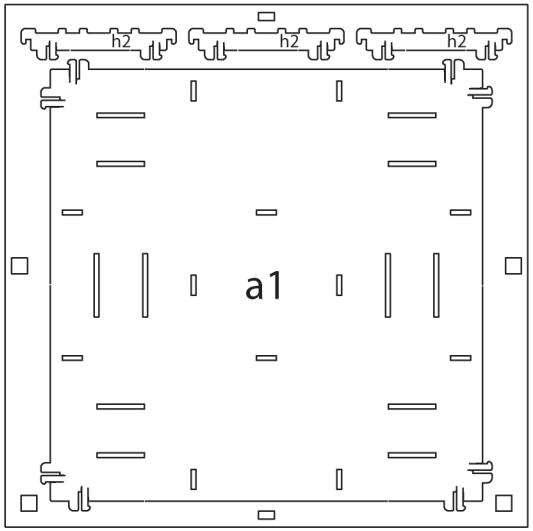
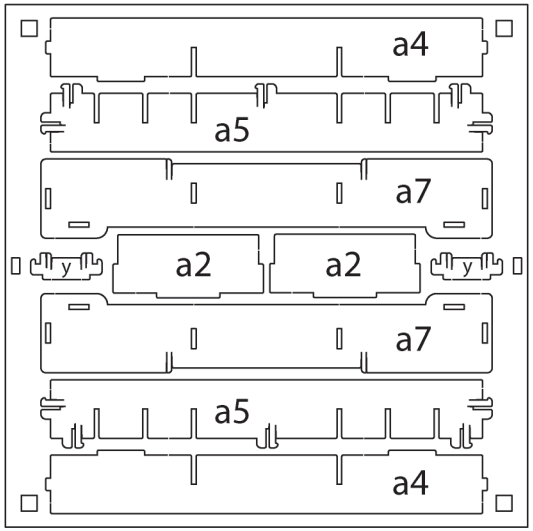
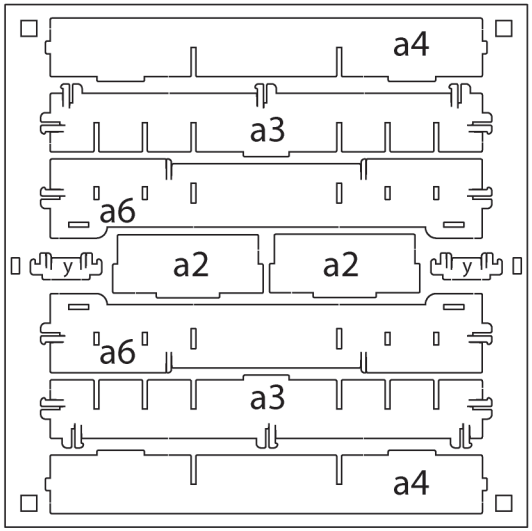
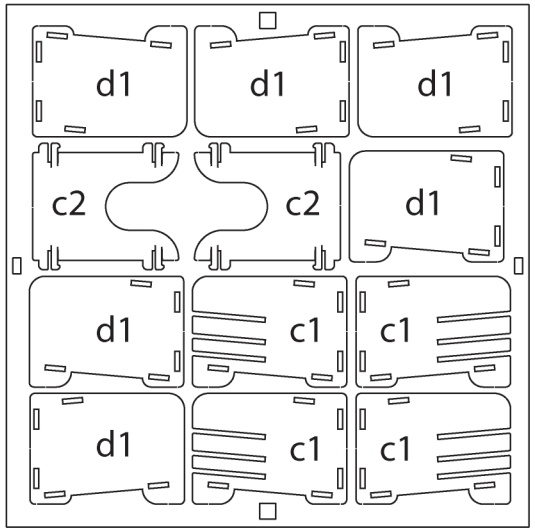
Layout inside the gamebox:

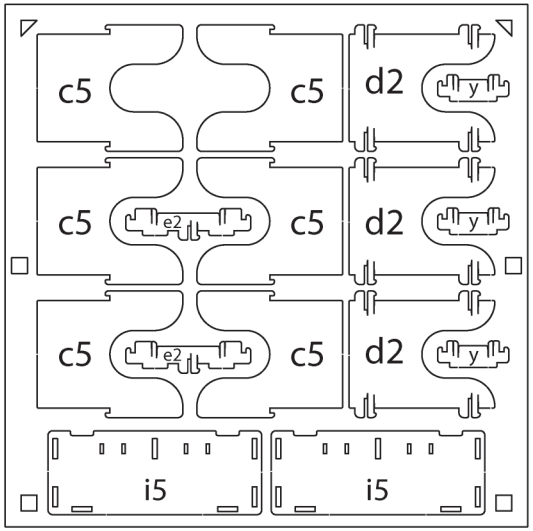


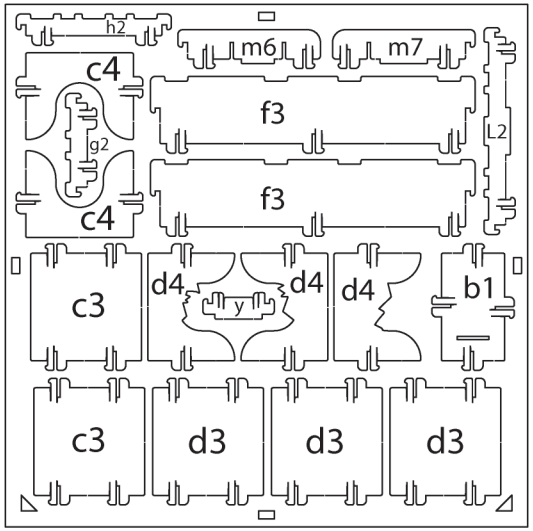


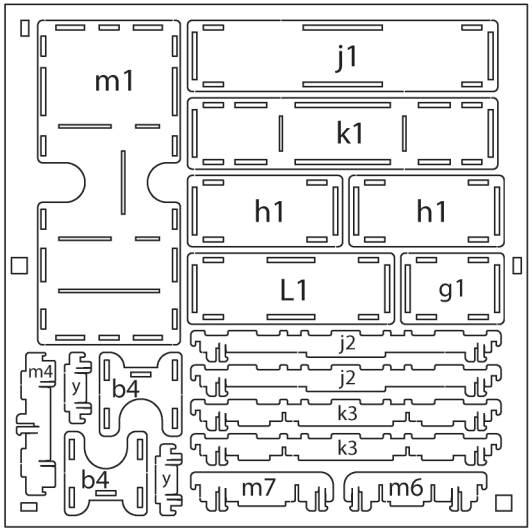


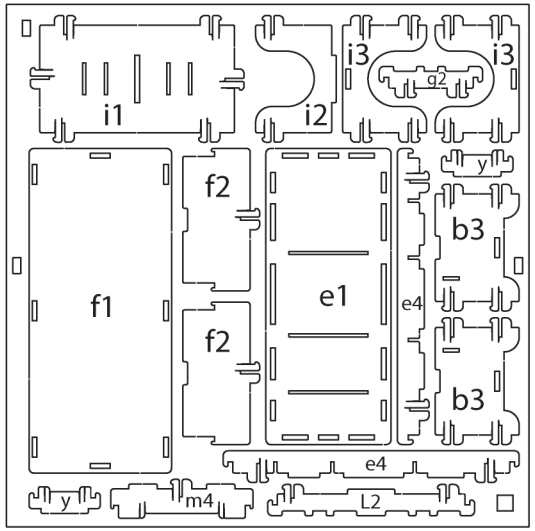


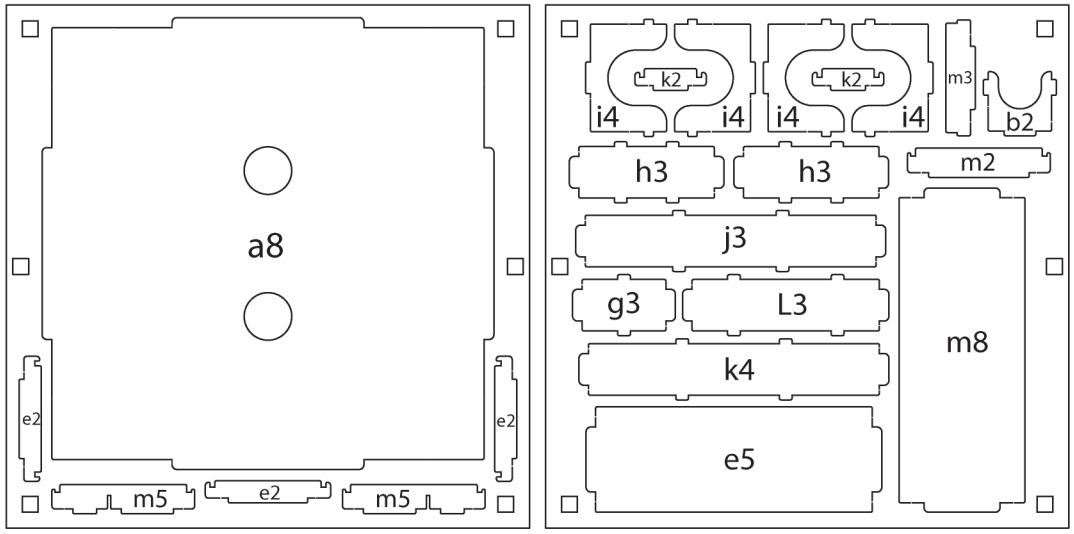








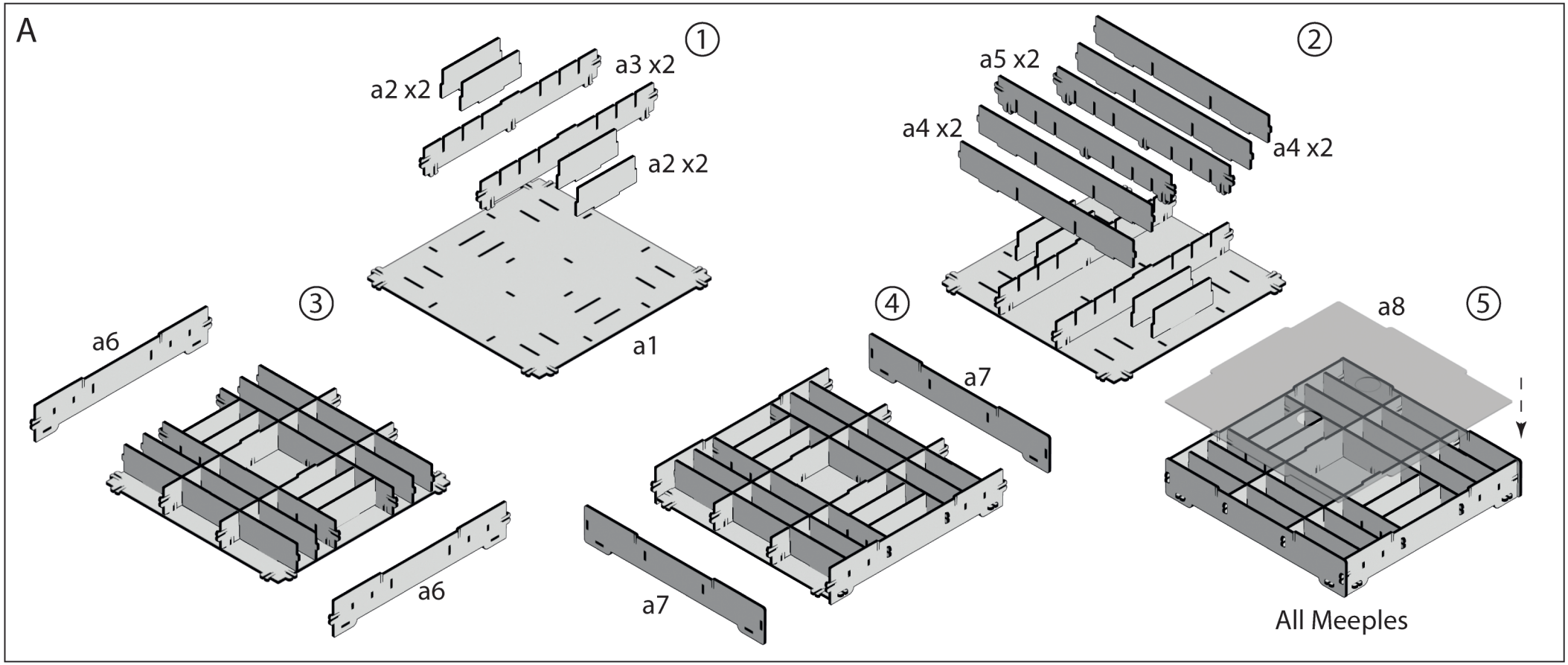


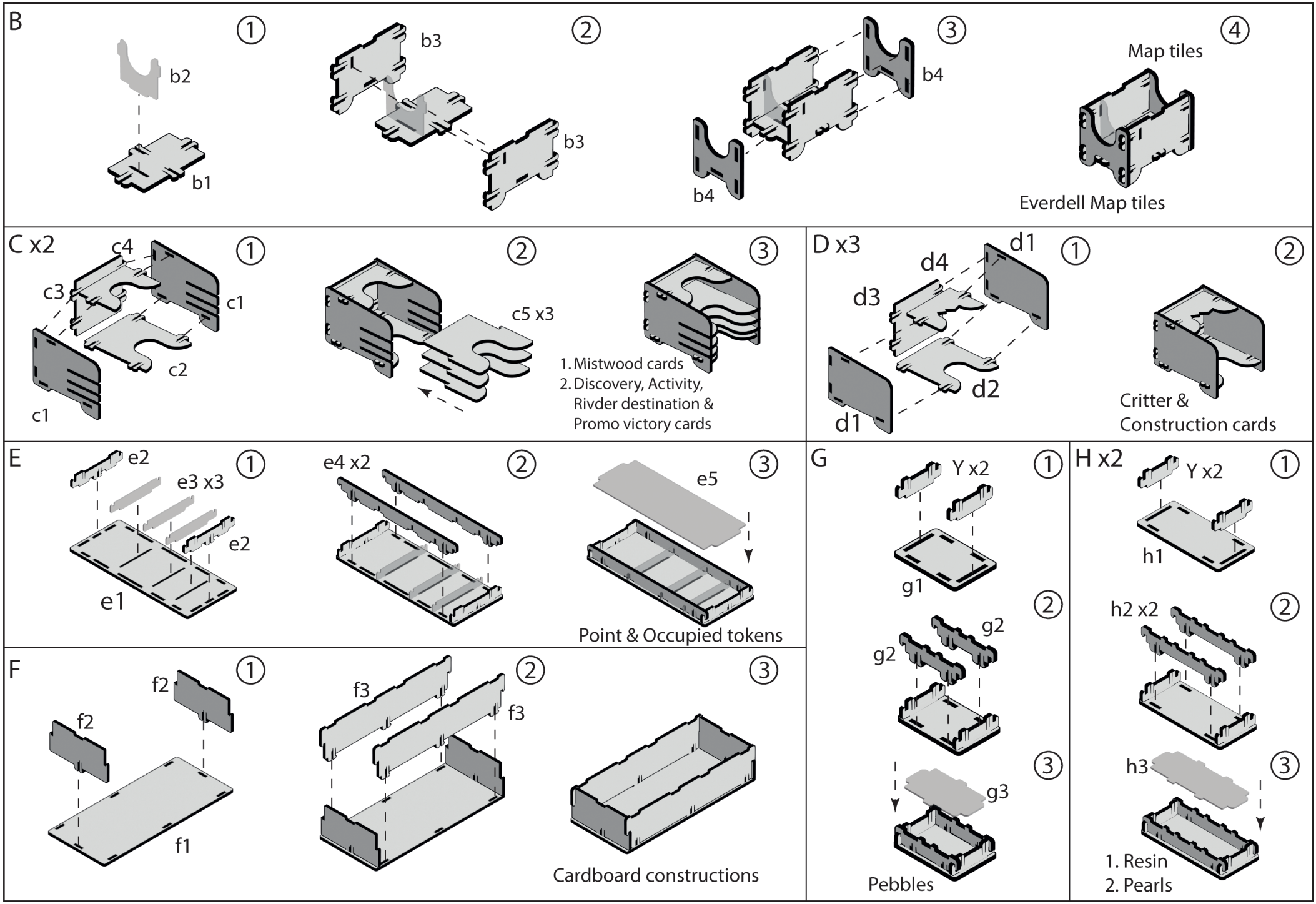


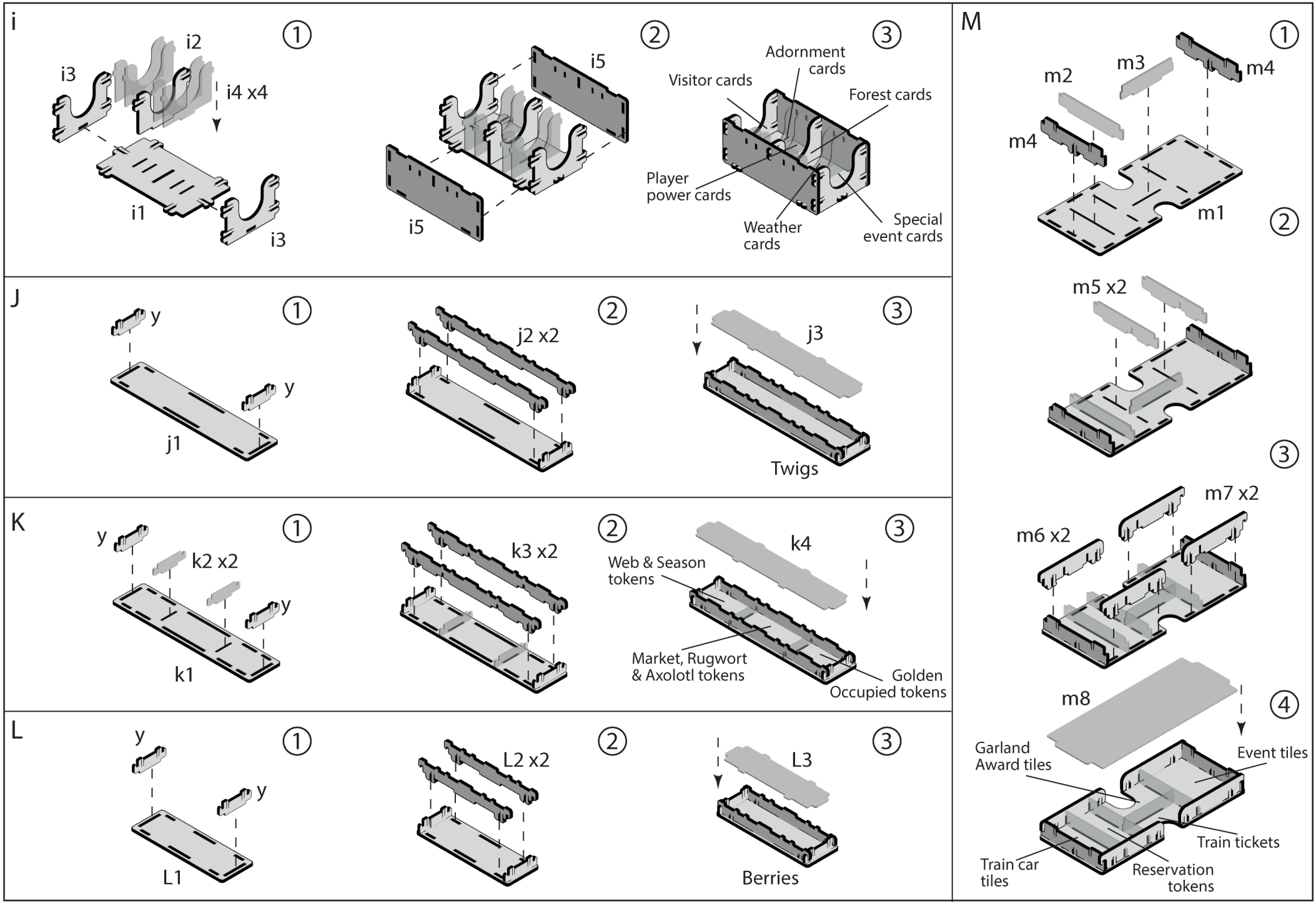
Insert compatible with the game:

EVERDELL

Please remove elements out of frame carefully.
It is recommended to use a blade at the cutline
to punch element out of the sheet easier.
Assemble based on element letter,
then from lowest to highest number.




B
b2
b1
b3
b3
b4
b4
Map tiles
Everdell Map tiles
C x2
c4
c3
c1
c2
c1
c5 x3
1. Mistwood cards
2. Discovery, Activity, Rivder destination & Promo victory cards
D x3
d1
d4
d3
d2
d1
Critter & Construction cards
E
e2
e3 x3
e2
e1
e4 x2
e5
Point & Occupied tokens
F
f2
f2
f1
f3
f3
Cardboard constructions
G
Y x2
g1
g2
g2
g3
Pebbles
H x2
Y x2
h1
h2 x2
h3
1. Resin
2. Pearls


i
i2
i3
i4 x4
i1
i3
i5
i5
Adornment cards
Visitor cards
Forest cards
Player power cards
Weather cards
Special event cards
J
y
y
j1
j2 x2
j3
Twigs
K
y
k2 x2
y
k1
k3 x2
k4
Web & Season tokens
Market, Rugwort & Axolotl tokens
Golden Occupied tokens
L
y
y
L1
L2 x2
L3
Berries
M
m2
m3
m4
m4
m1
m5 x2
m7 x2
m6 x2
m8
Garland Award tiles
Event tiles
Train tickets
Train car tiles
Reservation tokens